

Education

University of Southern California

BFA Design 3.85 Cumulative GPA Fall 2022 - Present Expected Graduation: May 2026

West California Academy of Art and Design 2019 - 2021

Tools

Adobe Creative Suite:

Photoshop Illustrator Indesign Premiere Pro

Google Suite:

Drive

Docs

Slides

Sheets

0...00

Gmail

Microsoft Suite:

Word

Excel

Powerpoint

Outlook

Other:

Procreate App Mailchimp

Figma

Design & Illustration



Experience

USC Thornton School of Music

Opera Program Graphic Designer (Oct. 2022 - PRESENT)

- Manage and design the program's Wix website
- Redesigned Program logo
- Create graphics, promotional images, and printed material for shows
- Design and send email blasts
- Photo Editing

Mochi Foods

Design & Marketing Intern (May - Aug. 2025)

- Collaborated with Brand Manager to develop and define brand essence and identity for a packaging refresh
- Developed engaging social media and printed collateral to support brand strategy and marketing
- Video editing through Premiere Pro and Capcut
- Assisted in the design of the brand mascot

ILUWAY

Graphic Designer (Jun. - Aug. 2025)

Designed logo and packaging

"Bath of Youth" Thesis Film by Stella Chen

Background Painter (Nov. - Mar. 2025)

 Developed style tests and painted backgrounds for "Bath of Youth", an animation thesis film by Stella Chen

Skills

Digital Tools

 Proficiency in Adobe Photoshop and Illustrator, working knowledge in Premiere Pro and Indesign

Branding

 Completed projects involving the development and design of brand identity, logos, packaging, and collateral

Typography

 Completed projects and developed knowledge about the implementation of typography within design

Principles of Design

 Use of heirarchy, contrast, repetition, negative space, and balance in design

Illustration and Digital Painting

- Style, composition, color theory, and rendering.
- Character and Environment Design
- Figure Drawing